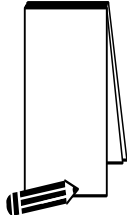


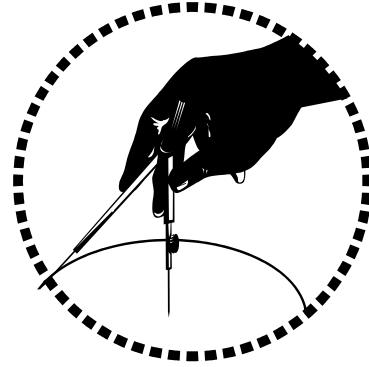
MVP PROGRAM



The mission of the Music, Visual, and Performing Arts School at Cathedral Prep is to

- Educate* **our students with the best artistic training**
- Empower* **our students to use their minds more creatively**
- Inspire* **our students to broaden their life experiences**
- Encourage* **our students to excel in everything they do**
- Equip* **our students for fine arts programs at the University level or to simply be life-long participants in the arts**

VISUAL ART

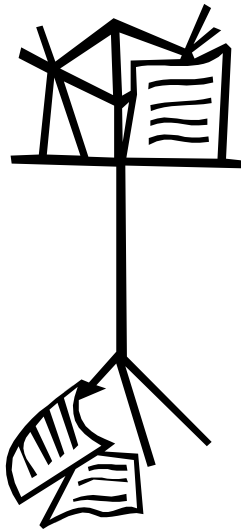


The objective of the Art Department is to provide all students with a positive experience in the Visual Arts. To stimulate an interest in the Fine Arts, give students an opportunity to express themselves in two and three-dimensional media, and provide a sense of personal accomplishment, are all primary goals. In addition, the Art Program provides a challenging and enjoyable variation in the academic routine. These experiences in Art promote both personal growth as well as an appreciation for the aesthetic environment.

ART

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| 740 Introduction to Drawing | One Quarter |
| Grades: 9, 10, 11, 12 | Credit: .25 |
| Prerequisite: None | |
| The purpose of this course is to introduce the beginning student to the fundamentals of drawing. Through direct observation and attention to basic shapes and forms, the new student is guided through a series of projects designed to enhance his observational skills. | |
| 741 Drawing I | One Quarter |
| Grades: 9, 10, 11, 12 | Credit: .25 |
| Prerequisite: Introduction to Drawing or permission of the instructor | |
| This course is the follow up to the <u>Introduction to Drawing</u> course and is intended to enhance the skills taught in the initial course. Areas that will be explored are composition, focal points, the elements of art, and methods of shading. | |
| 742 Drawing II | One Quarter |
| Grades: 10, 11, 12 | Credit: .25 |
| Prerequisite: Drawing I | |
| Drawing II is designed to further develop the student's ability to render accurately objects and compositions from direct observation as well as from photographic sources. Students will work in several different media. | |
| 731 Ceramics | One Quarter |
| Grades: 10, 11, 12 | Credit: .25 |
| Prerequisite: None | |
| The Ceramics course is designed to introduce the beginning students to the techniques and methods used in creating hand built pottery pieces. The student will become familiar with the materials, handling, and finishing the ceramic pieces. Working with clay will allow students to experience a three-dimensional medium with concepts and considerations that differ from two-dimensional media. | |
| 732 Ceramics 2 | One Quarter |
| Grades 11-12 | Credit: .25 |
| Prerequisite: Ceramics and permission of the instructor | |
| The Ceramics 2 class is open to students who have completed Ceramics and would like to explore additional areas of the subject that the first course did not allow for, due to time constraints. Areas to be emphasized are design, texture, glazing and craftsmanship. The outcome of these <u>hand built</u> pieces is expected to be of a more refined nature, both in design and execution, since the student has already studied the basic processes. In addition to traditional projects, the student may also work with clay as a sculpture medium. Project plans will be discussed with the instructor. | |
| 722 Advanced Studio Art I | One Quarter |
| Grades: 11, 12 | Credit: .25 |
| Prerequisite: None | |
| The Advanced Studio Art I course places its emphasis upon 3-D work. The major project that will involve students will be lost wax casting in sterling silver. Students will normally create 2 – 4 rings during the class. Because of the length of time necessary to accommodate the numbers, a large portion of the class will be devoted to this method. Students completing the work may work in several other areas of their own choice. This might include sculpture (using soapstone), scratchboard, linoleum art lithographs, as well as others. | |
| 724 Mechanical Drawing | One Semester |
| Grade: 12 | Credit: .50 |
| Prerequisite: None | |
| Mechanical drawing is designed to acquaint the beginning student with the fundamentals of drafting. This is a basic course that will provide the student with an understanding of Mechanical Drawing, its principles, and materials. | |

MUSIC



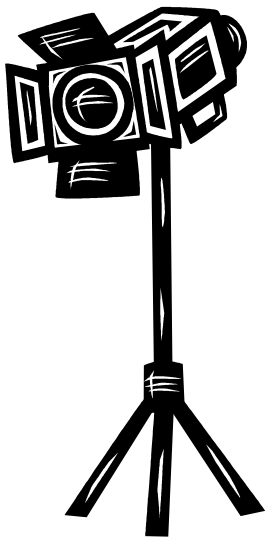
MUSIC

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| 753 Jazz Band | Full Year |
| Levels: 9-12 | Credit: 1.0 |
| Prerequisite: Permission of the instructor | |
| The Jazz Band utilizes trumpets, trombones, saxophones, piano, guitar, bass, drums, and vibraphone. As one of the main performing ensembles of the school, this class teaches principles of ensemble playing and personal development related to the Jazz Band. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a variety of popular music, arrangements, and standards and the possibility for small combo playing will also be manifest. | |
| 756 Advanced Percussion Ensemble | Full Year |
| Levels : 9-12 | Credit: 1.0 |
| Prerequisite: Permission of the instructor | |
| The Percussion Ensemble utilizes marimbas, vibraphones, xylophones, glockenspiels, chimes, drums, ethnic instruments, and various other objects. As one of the main performing ensembles of the school, this class teaches principles of ensemble playing and personal development related to the Percussion Ensemble. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a variety of popular music, arrangements, and standards. | |
| 750 Beginning Percussion Ensemble | One Semester |
| Levels: 9-12 | Credit: .50 |
| Prerequisite: None | |
| The Percussion Ensemble utilizes marimbas, vibraphones, xylophones, glockenspiels, chimes, drums, ethnic instruments, and various other objects. As a performing ensemble, this class teaches principles of ensemble playing and personal development related to the Percussion Ensemble. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to popular music, arrangements and standards and will be specifically trained for movement into the Advanced Percussion Ensemble. | |
| 761 Guitar Ensemble | Full Year |
| Levels: 9-12 | Credit: 1.0 |
| Prerequisite: Permission of the instructor | |
| The Guitar Ensemble is a unique group consisting solely of guitars. As one of the main performing ensembles of the school, this class teaches principles of ensemble playing and personal development related to the Guitar Ensemble. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a wide variety of popular music, arrangements, and standards. | |
| 762 Piano Ensemble | Full Year |
| Levels: 9-12 | Credit: 1.0 |
| Prerequisite: Permission of the instructor | |
| The Piano Ensemble is a unique group consisting solely of pianos. As one of the main performing ensembles of the school, this class teaches principles of ensemble playing and personal development related to the Piano Ensemble. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a wide variety of popular music, arrangements, and four and six-hand literature. | |

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| 755 Class Guitar | One Quarter |
| Levels: 9-12 | Credit: .25 |
| Prerequisite: Must have a guitar | |
| The purpose of this class is to teach students basic through intermediate guitar. Students will be introduced to concepts of guitar playing relative to their level of playing achievement. Individual and group playing will be emphasized and aspects of music theory and music history will also be discussed relative to class content. Students will be exposed to a variety of popular music, arrangements and standards and will learn to read music in both the classical form and the jazz/popular form. | |
| 752 Class Piano | One Quarter |
| Levels: 9-12 | Credit: .25 |
| Prerequisite: None | |
| The purpose of this class is to teach students basics through intermediate piano. Students will be introduced to concepts of keyboard playing relative to their level of playing achievement. Individual and group playing will be emphasized and aspects of music theory and music history will also be discussed relative to class content. Students will be exposed to a variety of popular music, arrangements and standards and will learn to read music in both the classical form and the jazz/popular form. | |
| 754 Music Theory | One Semester |
| Levels: 9-12 | Credit: .50 |
| Prerequisite: Solid Musical Background | |
| The purpose of this class is to give a general understanding of the mechanics of music and composition. Students will examine the scientific, harmonic, melodic, rhythmic and historic aspects of music as they relate to reading, writing and listening to music. All aspects of theory will be discussed including notation, rhythms, scales, chords, texture, chord progressions, historical context and popular music. Because of its familiarity, a great deal of current popular music will be studied, and students will be composing their own music on a regular basis. | |
| 750 Music Appreciation | One Semester |
| Levels: 9-12 | Credit: .50 |
| Prerequisite: None | |
| The purpose of this class is to give a general understanding of music history, style, and mechanics. Students will study general music theory as well as important composers and their works from music history. An interdisciplinary approach will combine geography, history, world cultures, and science in relation to music and a great deal of emphasis will be placed on critical listening. Because of its familiarity, world and popular music will also be studied including all modern genres and styles. | |

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| 765 Concert Band | One Semester |
| Levels: 9-12 | Credit: .50 |
| Prerequisite: Permission of the instructor | |
| <p>The Concert Band is open to all instrumentalists at all skill levels. At one of the performing ensembles of the school, this class teaches principles of ensemble playing and personal development related to the Concert Band. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a variety of popular music, arrangements, and standards and the possibility for solo and group playing will also be manifest.</p> | |
| 770 Chorus | One Quarter |
| Levels: 9-12 | Credit: .25 |
| Prerequisite: None | |
| <p>The chorus is open to all students at all skill levels who wish to learn principles of ensemble performance and personal development related to singing. All aspects of performance will be discussed and students will be expected to perform at concerts and other various functions as determined by the instructor. Students will be exposed to a variety of popular music, arrangements, and standards and the possibility for solo and group singing will also be manifest, especially in relation to the school musicals.</p> | |

PERFORMING ARTS



Communications and Drama

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| 811 Introduction to Video Production | One Semester |
| Grades: 9-12 | Credit: .50 |
| Prerequisite: None | |
| An introductory course designed to teach about the various aspects of video production, including: creative camera work, directing techniques, video switching, non-linear editing, audio operation, lighting and special effects. | |
| 812 Introduction to Broadcast Journalism | One Semester |
| Grades: 9-12 | Credit: .50 |
| Prerequisite: None | |
| This course offers a detailed look into the daily process of putting together a newscast. Areas of focus will include: the gathering of ideas, writing, shooting, & editing of news stories. | |
| 821 Advanced Video Production | One Semester |
| Grades: 10-12 | Credit: .50 |
| Prerequisite: Introduction to Video Production | |
| This course will build upon the student's current knowledge of video production and will provide further experience in the aspects of video programs and video production equipment. | |
| 822 Advanced Broadcast Journalism | One Semester |
| Grades: 10-12 | Credit: .50 |
| Prerequisite: Introduction to Broadcast Journalism | |
| This course will focus on producing a finished newscast. Students will work independently to produce their story ideas into a finished, ready-for-air story. Students will also learn on-air etiquette and the relationship between reporter and videographer. | |
| 270 Theater – Intro to Theater | One Quarter |
| Grades: 9-12 | Credit: .25 |
| Prerequisite: None | |
| The purpose of Introduction to Theater is to increase students' understanding, appreciation, and critical perceptions of the theatrical event. Readings, lectures, and visual aides will focus on the elements of theatrical practice; artists and innovators of theater throughout history; and on the theater's development as an art form and a social phenomenon; participation in class forum discussions and sharing of critiques and short reports will offer avenues to explore students' individual theatrical interests; and attendance at theatrical events will offer firsthand experience in theater arts. | |
| 271 Theater – Advanced Theater | One Quarter |
| Grades: 9-12 | Credit: .25 |
| Prerequisite: Intro To Theater | |
| Students in Advanced Theater will further enhance acting techniques developed in the prerequisite introductory theater course. Throughout the quarter, students will read and analyze plays from two perspectives. First, the play as a literature art form and second, the play as theater. In this study, various literary and theatrical techniques will be explored as they relate to the particular plays. Students will also perform scenes from the plays, further enhancing their appreciation of theater. Performances are required to demonstrate various aspects of the theater, including but not limited to character development, costuming, properties, set design and blocking. | |